



CustomPainter

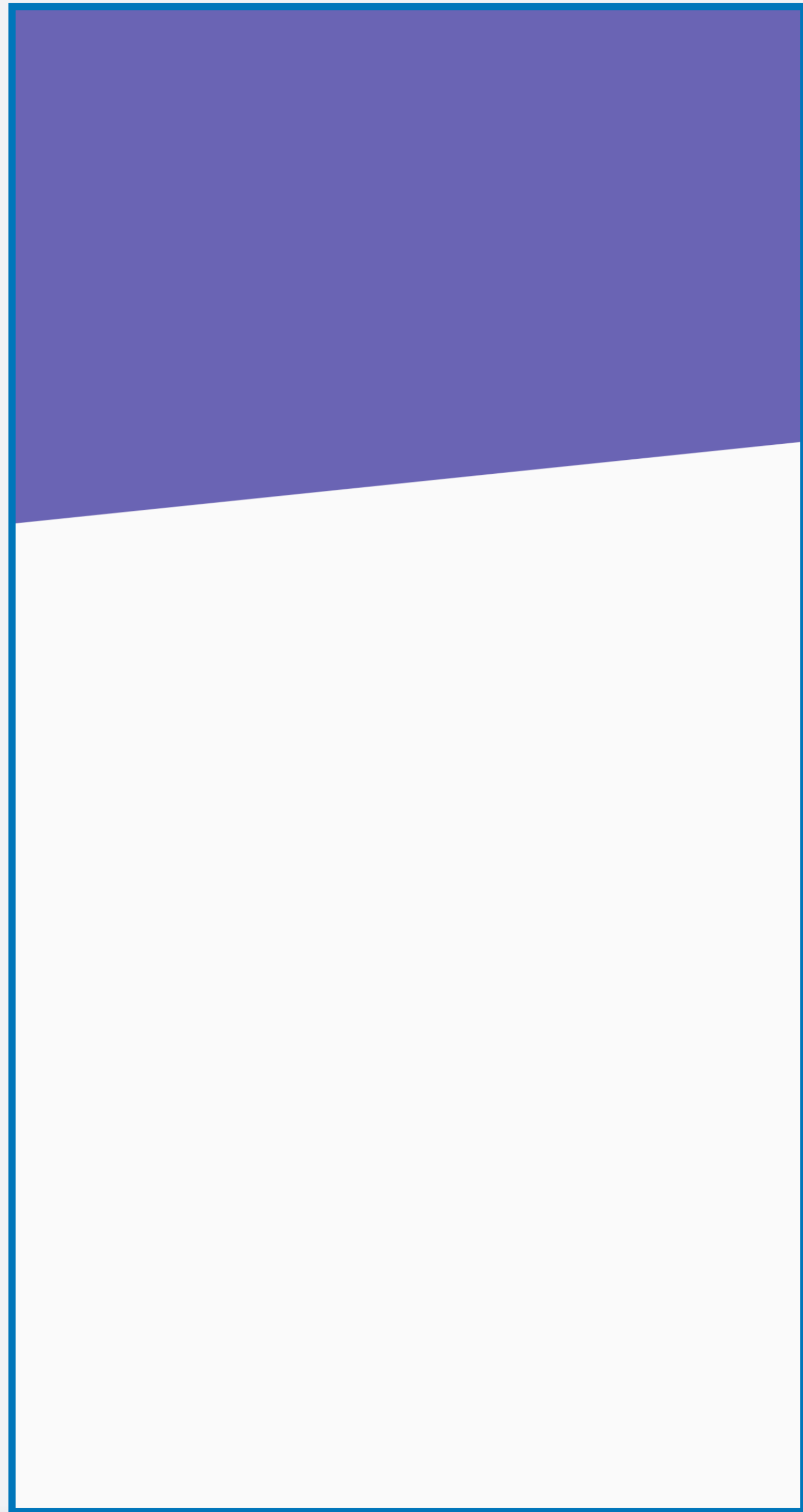


CustomPainter

```
void paint(Canvas canvas, Size size) {
```

```
    bool shouldRepaint(CustomPainter oldDelegate) {  
        return true;  
    }
```





CustomPainter

Pantalla

$(0, 0)$

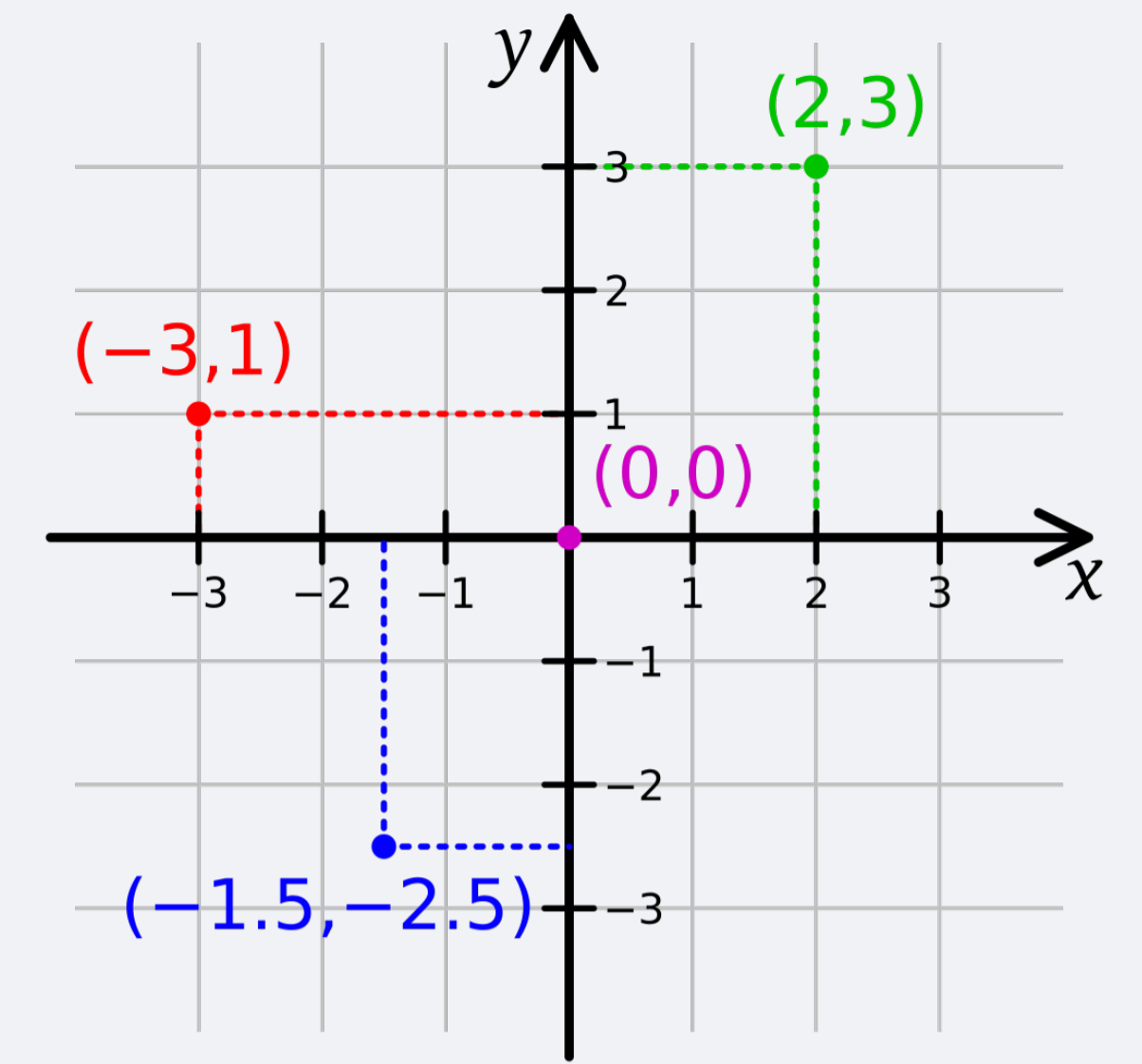
$(\text{size.width}, 0)$

????

$(\text{size.width}, \text{size.height} * 0.5)$

$(0, \text{size.height})$

$(\text{size.width}, \text{size.height})$



CustomPainter

Pantalla

¿Cómo sabe el CustomPainter
qué parte rellenar de color?